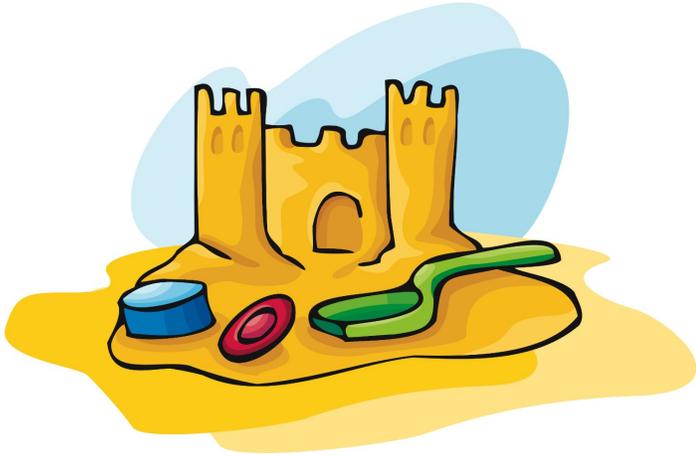
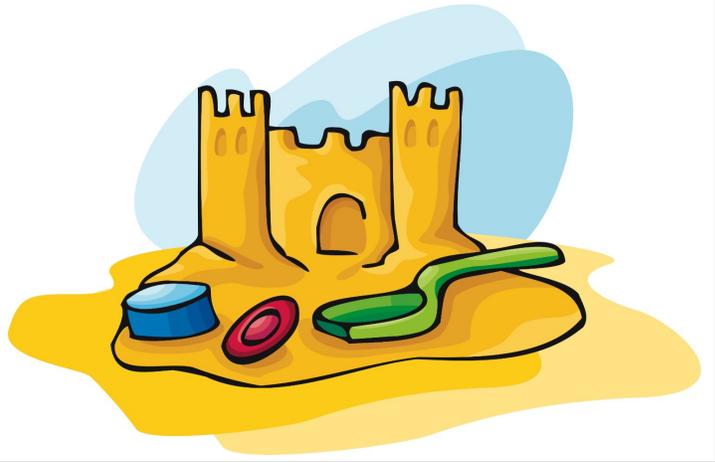


Seashore Dominoes

A simple word recognition matching game for 2—6 players.

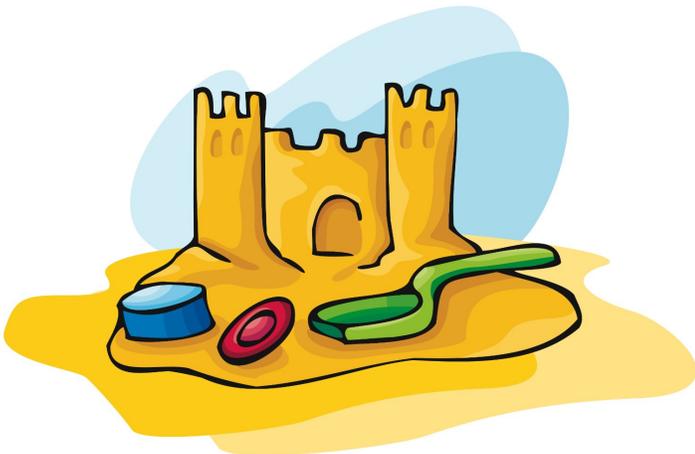
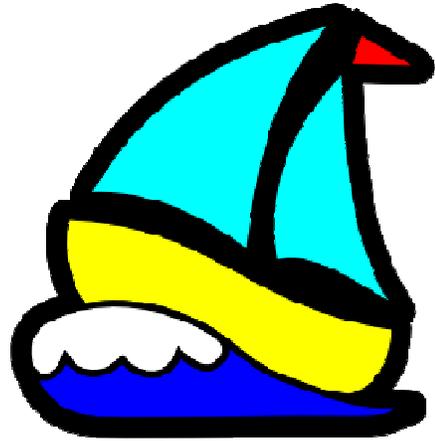
- Print off the 7 sheets of cards (for best results set printer settings to **A4**), laminate, cut each page into 4 tiles, horizontally in pairs, giving 28 cards.
- Deal cards out to players, 4 or 5 each, place rest of cards in middle of the table.
- Ask players to pick up their cards and ask who has the double shell card (i.e. a picture of a shell and the word **shell** (If no one has shell then ask for a boat card).
- The next player clockwise has to match an shell card from their hand with the shell card laid.
- Initially, it can be either a picture or a word. Double cards are placed at right angles to the chain.
- If a player has no shell card, they must pick a card up from the pile, this constitutes their turn.
- Play continues until one player has played all their cards and is called the winner.

Sandcastle



Crab

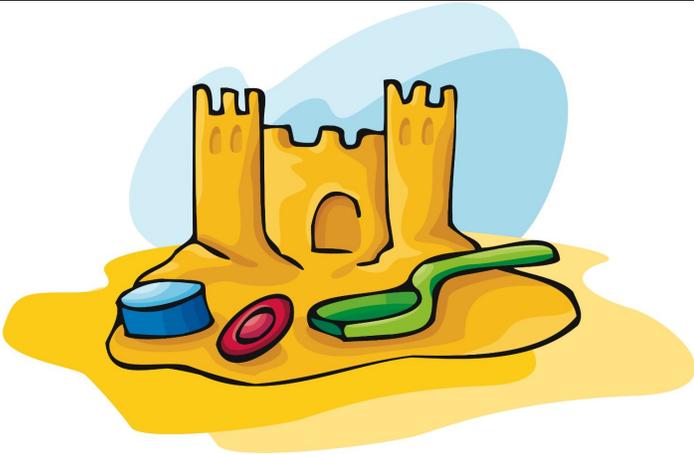
Sandcastle



Waves

9

Sandcastle

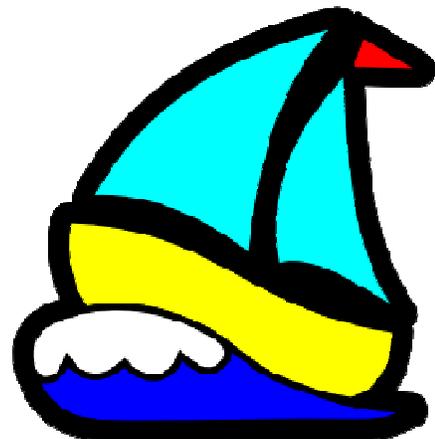


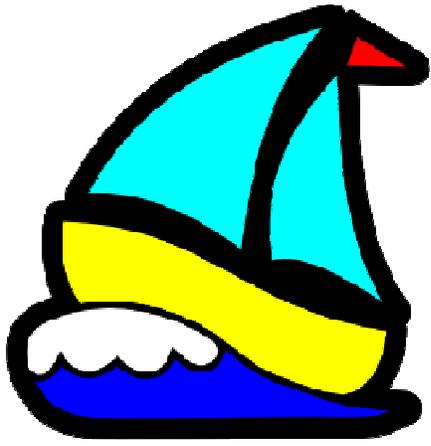
Fish

Sandcastle



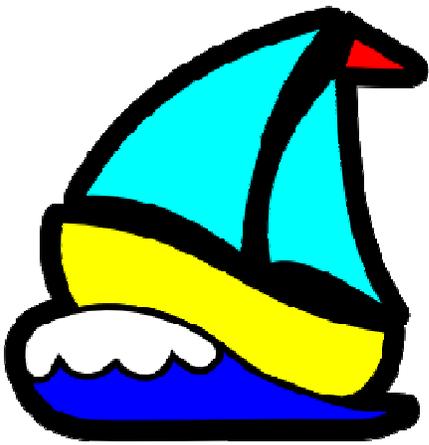
Boat





Waves

Boat

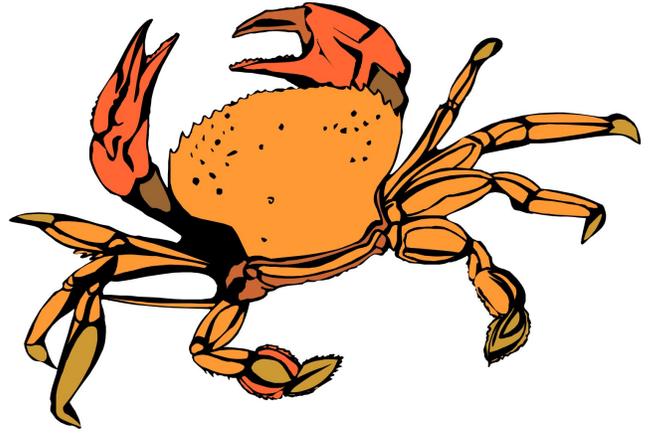


Fish

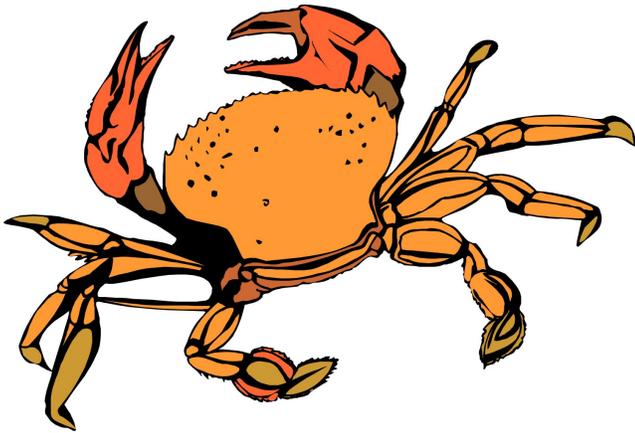
Boat



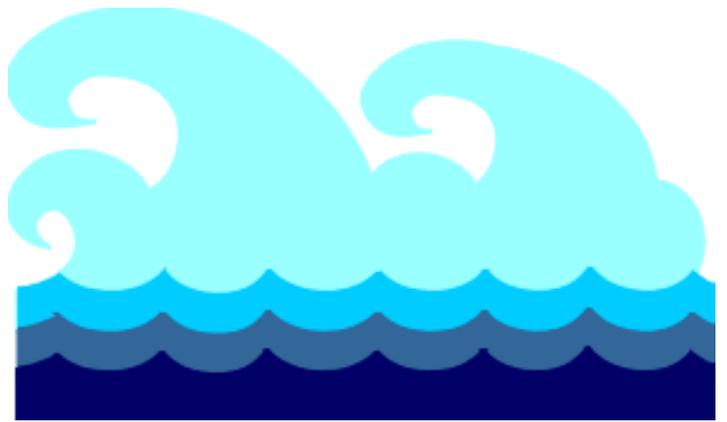
Crab



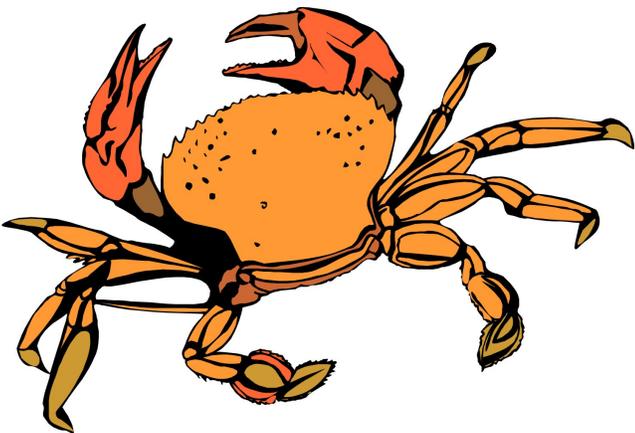
Boat



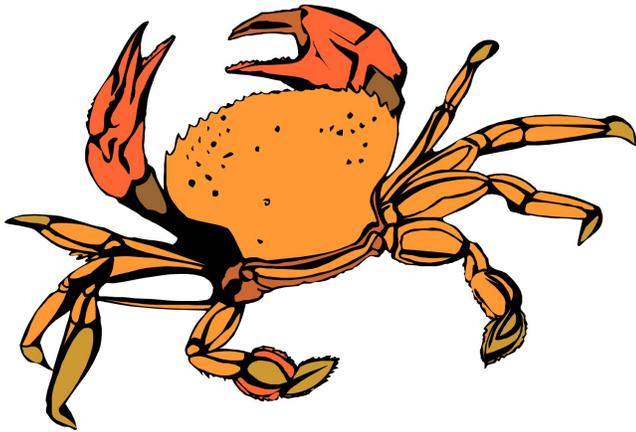
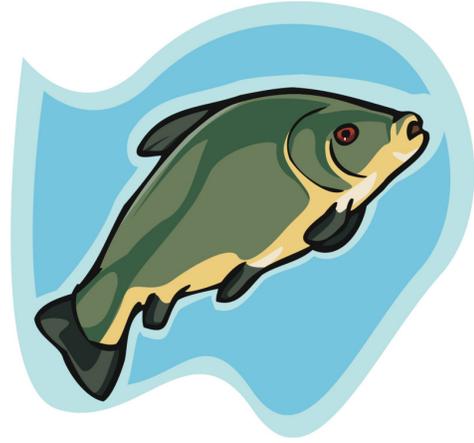
Crab



Shell

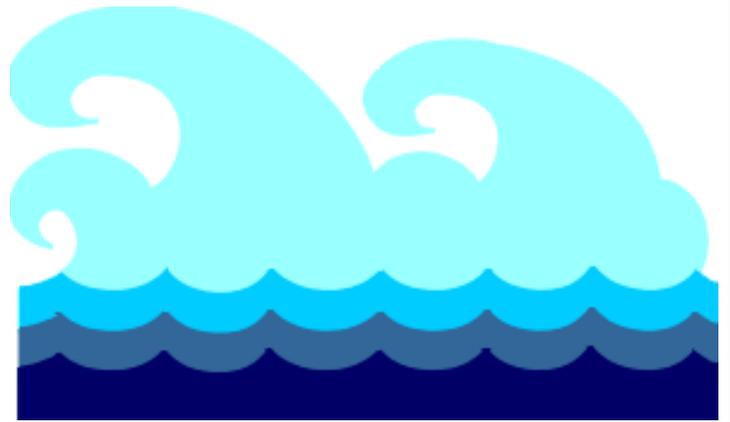


Crab



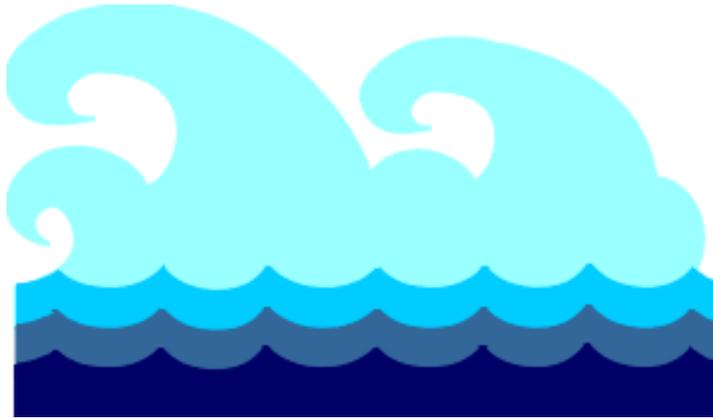
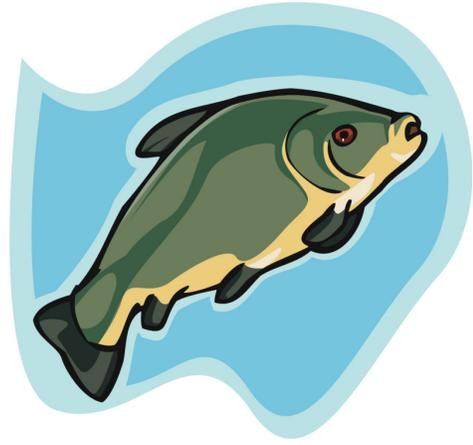
Seagull

Waves



Shell

Waves



Seagull

Shell

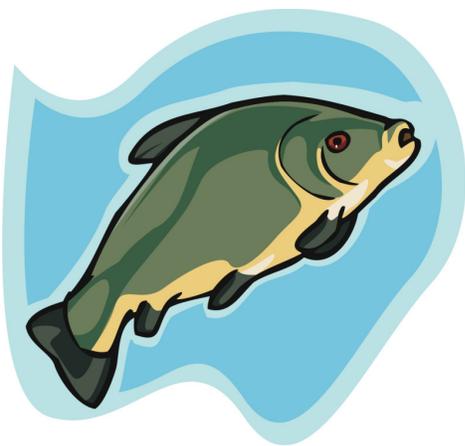
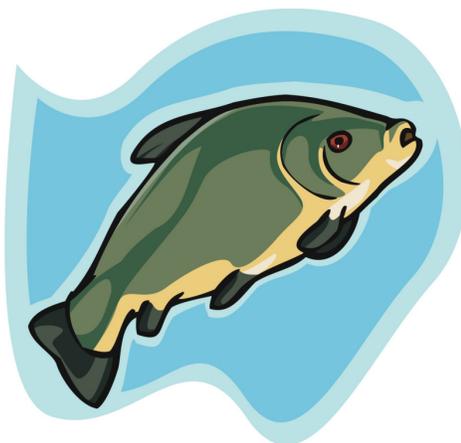


Fish

Shell



Fish



Seagull

Seagull

